

**Rolling Pin: A Diced Fruit Pie Adventure**  
**v0.6 by Chris Cieslik**  
**(c) 2016 Asmadi Games**

Objective: PIES for 2 players! Make them, eat them, hurray!

Components:

24 six-sided dice (8 blue, 8 red, 8 yellow-- why, that's the dice in a set of One Deck Dungeon!  
One scoresheet printout per player (page 2 contains two scoresheets, you should cut it in half)  
A friend

Rules:

Choose a start player. Place the 24 colored dice into a pool.

On your turn, you will take any four dice you want from the pool, and roll them. You'll choose one die first and place it, then your opponent will take and place two, and you'll take and place the final die.

When placing a die, you can choose any of the available square pie die slots on your sheet. Once placed, a die cannot be moved.

Take turns, alternating as the die-roller, until all pie die slots on both players sheets are filled (This will take 8 turns).

Now, it is time to score pies!

For each of your three completed pies, you can write a score value in one of the ten available slots. If entering in the top row, you add up the sum of all dice in the pie (ex: 3 4 6 = 13). A pie always scores 10 in the bottom row, but its dice must all have different numbers. Score pies in the order of your choosing.

The images at the top of the column restrict where you can score a pie. The first three columns require an entire pie to be made out of one color. The fourth column requires all three colors to be present in the pie, and the fifth column can take any pie.

If there is no slot available, your pie does not score. (Don't worry, you still eat it -- no pie is wasted!) Don't write a value anywhere, in this case.

After scoring all three pies, clear all the dice into a new pool. The player with the lowest total score takes the first dice-rolling turn in the new round.

Repeat for three pie scoring rounds, and total all your pies values. Highest pie score is the winner!

					<b>ANY PIE</b>
Score the total value of all dice in the pie.					
Score 10, but all dice in the pie must be different numbers.					

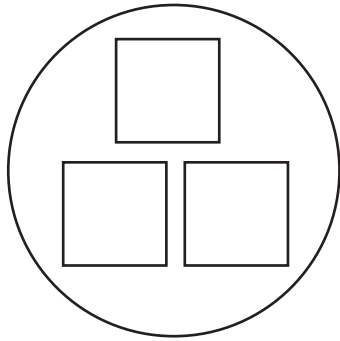
Choose any 4 dice from the pool and roll them.

Choose one die to add to a pie. Then your opponent chooses two to add to their pies, and you take the final one. Now, it is their turn to roll.

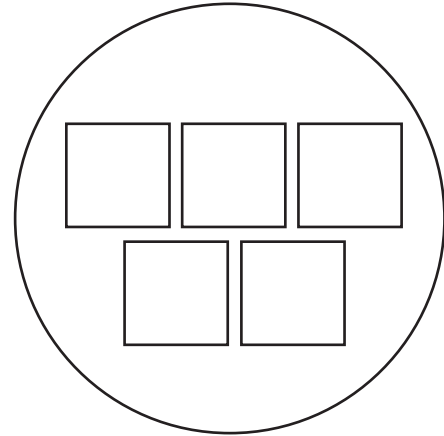
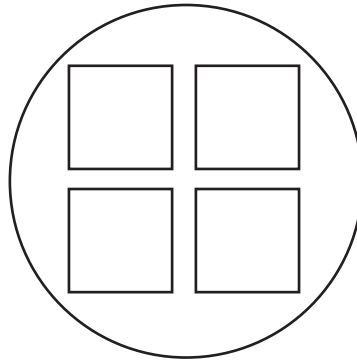
When all pies are full, score points!


**PIIIIIIIIE**

**PIE**



**PIIIIE**



					<b>ANY PIE</b>
Score the total value of all dice in the pie.					
Score 10, but all dice in the pie must be different numbers.					

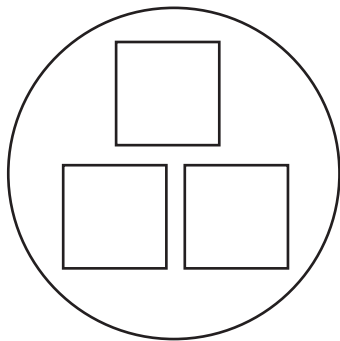
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